Slide 1

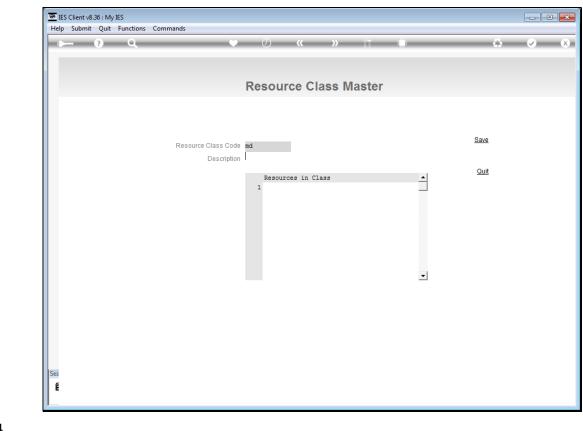Slide notes: We have Resource Classes because sometimes we need to define multiples of a certain kind of Resource, and by having same kind of Resource in a Class, we can still recognize all the Man Day, Man Hour, Machine Hour and other types as Groups.
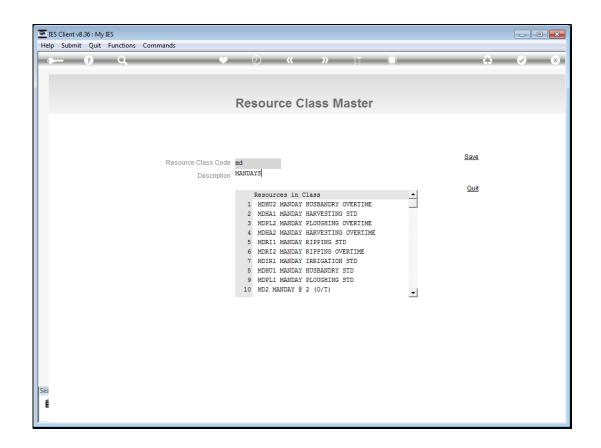
Slide 2
Slide notes:

Slide 3
Slide notes:

Slide 4

Slide notes:

Slide 5

Slide notes: We only give the Class a short Key and a Name. The Resources that appear in the Class show automatically according to their registration on the Resources Master. By being able to have different kinds of Man Day Resources, for example, we are able to process different KPI types, different pay and overtime rates for Man Days, and yet all Man Days are still Man Days and a total for an Account can be managed in 1 Account, since the mixing of different types of Man Days in the same Account is no problem, because they belong to the same Class.

Slide 6
Slide notes: